

Project plan

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Project start date: 10th March 2008

Project end date: 14th February 2009

One lesson (50 minutes)

36 lessons (30 hours)

Main tasks	Sub tasks	Time (initial) (actual)	Class/ Home	Checkpoi nt	Review	Comments
Scenario	-Read through the whole brief and understand what is required.	30 mins 20 mins	Class	I will read through the brief every few weeks to remind myself.	I have read through the brief and understand what is required of me.	I have found that checking the website every few weeks has helped me to understand the tasks as at first I did not understand fully what the task was.
Getting organised	-Create a dance folder. -Choose a test buddy.	30 mins 10 mins	Class	I have created a folder in which I store all of my files	The person who sits next to me is my test buddy.	Throughout the project I have kept organised by making sure

				that are part of this project; sorted out into smaller files.		that all my work is in the correct folders. This has helped me to keep track on what I have done and not done.
Planning	-Produce a detailed plan. -Agree this plan with my teacher.	3 lessons 4 lessons	Class	5 minutes of each lesson will be spent updating plan and making sure it is a working document which is always up to date.	I like my plan because it is well set out and organised and it helped me to understand the project. One bad thing about my plan is that it is very big and there is a lot of information on one page. I could improve my plan by colour co-ordinating the different sections to make it easier	The teacher has checked my initial project plan. He is happy with the way my plan looks and he has advised me to make sure that I keep my project plan up tot date throughout the project which I know will help me produce a good unit of work .

					to understand.	
Keeping track	-Keep a project log and record all that happens during my work.	Ongoing	Class	I fill in my project log at the end of every lesson, saying what I did and what I need to do in the next lesson.	My project log helps me to keep track of what I have already done and what I need to do.	I update my keeping track section of work in every lesson.
Gathering information	-Find out information about charities and sponsorship. -Choose 5 charities which will be supported by the event and gather information about them. -Create a sources table.	2 lessons 1 lesson	Both	This took 1 less lesson than expected. This was because I found a website with a big list of charities on it and this saved time because I didn't have to look for lots of different websites with charities on.	I have chosen 5 charities, all of which are for totally different causes. I have gathered information about them and put the charities as options for them to choose from on my Danceometer.	From this section I have learnt more about some charities which I did not know a lot about before.
Music	-Design and build a suitable	4	Class	This took	My music	I have learnt what

database	<p>database to store the data.</p> <ul style="list-style-type: none"> -Ask a test user to check it is correct. -Import the data set. -Create a data entry form so that new records can be added. -Test the form by adding at least 2 new records to the database. 	<p>lessons (Started 21st April) 5 lessons</p>		<p>more lessons than expected because we had to go back and change some of the validation rules in the database.</p>	<p>database is completed with 219 records. 5 of those records were my own. My database has a primary key, validation rules and a colour scheme that works with the rest of my project.</p>	<p>field type and field length's are. In this section I have learnt how to use a new program which I have never used before. My test buddy checked my database throughout the project as it was one of the sections which took the most time.</p>
Danceometer	<ul style="list-style-type: none"> -Think about what questions you want to ask the user. -Think about what responses I should allow. -Make sure that the answers can be analysed in a spreadsheet. -Try out the questions to see what people think of them. -Create an onscreen Danceometer. -Test it to make sure it works. 	<p>5 lessons 7 lessons</p>	Class	<p>This took 2 more lessons than I expected. This was because I did not know exactly what making the Danceometer would involve.</p>	<p>My Danceometer was completed at the end of July, but I came back to it in September to edit the layout as I did not feel the Danceometer</p>	<p>At first I was happy with my Danceometer and I thought I had completed it, but when I went back and looked at it after looking at the DiDA website, I discovered that I needed to make some changes to</p>

	<p>-It must possible for it to be viewed by students on their own computers by making sure it is in a common file format.</p> <p>-Update plan and project log.</p>				<p>was easy to access and understand. It now has instructions on how to use it.</p>	<p>my Danceometer so it was easier to access.</p>
<p>Invitation</p>	<p>-Create an invitation</p> <p>-Get feedback from test buddy</p> <p>-Update sources table, plan and project log.</p>	<p>4 lessons</p> <p>4 lessons</p>	<p>Class</p>	<p>The invitation took the same amount of lessons as expected. It took 4 lessons because I had to update my sources table with my primary images.</p>	<p>My invitation tells the students all they need to know about the Dance O'clock event. It has the same colour scheme as the rest of my project.</p>	<p>I drew my own primary image to add to my invitation. This is the first primary image in my project.</p> <p>I got comments from a test buddy: She said the writing is "easy to understand" and she likes my persuasive "slogan". But however, I might need to "shuffle things around" to fit in my image and I also need</p>

						to "go into more detail about the Danceometer". I updated my invitation and improved it based on the comments.
Dancers only	<ul style="list-style-type: none"> -Use the database to find suitable tracks for myself and my test buddy using the Danceometer results to help. -Prepare sample play lists. -Test the results to make sure they are suitable for the dancers and the DJ's. -Create a sponsor form for your test buddy. Make sure it works when printed. -Make use of feedback from test users to ensure the form is fit for purpose. -Update sources table and project log. 	5 lessons 3 lessons	Class	We tried to start the play list but encountered problems with deleting some of the records.	My play list was quite difficult to make, so I felt accomplished when I had completed a good personalised play list.	After encountering problems we went back and tried again successfully.
Make a catch	-Design and create an interesting and lively publication.	4 lessons 5	Class	My publication took longer	I think my make a catch	Comments from a test buddy: "My master slide

	<ul style="list-style-type: none"> -Make use of feedback from test users. -Update log and sources table. 	lessons		<p>than expected because it involved doing more than I thought.</p>	<p>publication has good timings and I am happy that I have a colour scheme running through my whole project.</p>	<p>was suitable for all 3 target audiences”</p>
Eportfolio	<ul style="list-style-type: none"> -Make a detailed list of everything that should be in your Eportfolio. -Save it in my user area. -Create a structure chart to map out the pages of my Eportfolio and how they link together. - Complete my Eportfolio using my structure chart. Make sure that there is a link to every item of evidence and that all the links work. -Check that it works. -Ask test user to give me feedback. -Make sure the file size is no 	6 lessons 8 lessons	Class	<p>This section took longer than expected; because it involved a lot of work and at first I did not know that it would involve that much work.</p>	<p>I like my e-portfolio as I have never made anything like it before, and I liked adding colours and linking my work to the e-portfolio.</p>	<p>In this section I have learnt some skills involving macromedia dream weaver and fireworks, which I have never used before. This involved learning how to make style sheets.</p>

	<p>bigger than 20MB. -Ask reviewers for comments on the finished Eportfolio. Keep a record of this.</p>					
Review	<p>-Ask my teacher to evaluate my finished publications. -Produce a project review.</p>	Ongoing	Class	<p>I filled in the review after I finished each section so I did not have as much work to do at the end.</p>	<p>I think that I have filled in my review well, as I have written lengthy comments about each section.</p>	<p>I have learnt techniques for looking over work and analysing how well I have done.</p>