

Project plan

Georgina Tunn

Project start date: Monday 10th March 2008

Project end date:

One lesson (50 minutes)

36 lessons (30 hours)

Main tasks	Sub tasks	Time (initial)	Class/ Home	Checkpoi nt	Review	Comments
Scenario	-Read through the whole brief and understand what is required.	30 mins	Class			
Getting organised	-Create a dance folder. -Choose a test buddy.	30 mins	Class			
Planning	-Produce a detailed plan. -Agree this plan with my teacher.	3 lessons	Class			
Keeping track	-Keep a project log and record all that happens during my work.	Ongoing	Class			
Gathering information	-Find out information about charities and sponsorship. -Choose 5 charities which will be supported by the event and gather information	2 lessons	Both			

	<p>about them.</p> <ul style="list-style-type: none"> -Create a sources table. 					
Music database	<ul style="list-style-type: none"> -Design and build a suitable database to store the data. -Ask a test user to check it is correct. -Import the data set. -Create a data entry form so that new records can be added. -Test the form by adding at least 2 new records to the database. 	4 lessons (Started 21 st April)	Class			
Danceometer	<ul style="list-style-type: none"> -Think about what questions you want to ask the user. -Think about what responses I should allow. -Make sure that the answers can be analysed in a spreadsheet. -Try out the questions to see what people think of them. -Create an onscreen Danceometer. -Test it to make sure it works. -It must possible for it to be viewed by students on their 	5 lessons	Class			

	<p>own computers by making sure it is in a common file format.</p> <p>-Update plan and project log.</p>					
Invitation	<p>-Create an invitation</p> <p>-Get feedback from test buddy</p> <p>-Update sources table, plan and project log.</p>	4 lessons	Class			
Dancers only	<p>-Use the database to find suitable tracks for myself and my test buddy using the Danceometer results to help.</p> <p>-Prepare sample play lists.</p> <p>-Test the results to make sure they are suitable for the dancers and the DJ's.</p> <p>-Create a sponsor form for your test buddy. Make sure it works when printed.</p> <p>-Make use of feedback from test users to ensure the form is fit for purpose.</p> <p>-Update sources table and project log.</p>	5 lessons	Class			
Make a catch	<p>-Design and create an interesting and lively publication.</p>	4 lessons	Class			

	<ul style="list-style-type: none"> -Make use of feedback from test users. -Update log and sources table. 					
Eportfolio	<ul style="list-style-type: none"> -Make a detailed list of everything that should be in your Eportfolio. -Save it in my user area. -Create a structure chart to map out the pages of my Eportfolio and how they link together. - Complete my Eportfolio using my structure chart. Make sure that there is a link to every item of evidence and that all the links work. -Check that it works. -Ask test user to give me feedback. -Make sure the file size is no bigger than 20MB. -Ask reviewers for comments on the finished Eportfolio. Keep a record of this. 	6 lessons	Class			

Review	-Ask my teacher to evaluate my finished publications. -Produce a project review.	2 lessons	Both			
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