

Project Plan

Project Start Date: Monday 10th March 2008

Project End Date:

One lesson (50 minutes)

36 lessons (30 hours)

Main Tasks	Sub Tasks	Time	Class Home	Check Point	Review	Comments
Scenario	Check Symbols; Read through brief.	10 minutes	Class			
Getting Organised	Create a dance folder; Choose test buddy.	50 m	Class			
Planning	Produce a plan; Check plan is complete; Easy to view; use plan	3 hours	Class			
Keeping Track	Take action when a problem occurs; Keep a project log;		Class			

Gathering Information	Find charity; Create sources table	2 hours	Home/class		Searching for information and pictures was fun and I got to learn a little about the charities. I enjoyed this section. For my sources table I put every picture I have thought about using or actually used into it with a description , weather	It was easy to get some information about charities and to get pictures.
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Music Database	Design a database; Is data base structured correct; Import data; Create database; Improve my form as necessary; Update plan and data log.	4 hours.	Class			
Danceometer	Research examples; Think about what iwant to be able to tell the user and what questions i will need to ask; Musical preferences, fitness levels, dancing experience,	4 hours	Class			

	<p>personal information age ect., which charity, questions fun element. Responses i will allow; Multiple choice, a score range such as 1 to 5, simply yes or no, ask for a single number (e.g age,) or any combination. Make sure that answer that the answers can be analysed in a spreadsheet. Remember that some of the results</p>					
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	<p>will be used to search the database. Try out the questions by asking test users to answer them. What so they think of the questions? Have i offered them the right choice of responses? Update my plan and project log. Create the danceometer. It must be easy to use without help. Allow users to answer the questions. Only show information</p>					
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	<p>the users need to see. Only allow users to select the cells where they need to enter data. Be formatted so that the results are very clear. Include result that the results to search the database. Test it thoroughly using my data. Make sure that it works by asking my test buddy to enter their data. Can they use it</p>					
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	<p>without help? What do they think of the way it works? Make changes if necessary. It must be possible for students to use it on their own computers so make sure that it is in a common file or format. All I need to do is to insure that the quiz works using the Moderator' Toolkit. Update my plan and project log to explain my design</p>					
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Invitation	Create invitation for user. Get feedback from my test buddy and other test users and make necessary changes. Update my sources table. Update my plan and project log.	3 hours		.		
Dancers Only	Use the database to search for suitable tracks for myself and my test buddy using the Danceometer results to help me. Prepare sample play	4 hours	Class			

	<p>lists for myself and my test buddy using any suitable software. Use the same layout. Use sensible headings. Include the name of the dancer and their chosen charity. Indicate that time slots when the list might be played. Include at least one relevant image. Include only relevant fields. Have total play time</p>					
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	<p>of no more than 15 minutes. Work as printed publication. Test the results to make sure they are suitable for the dancers and for the DJs. Make use of feedback from test users. Update my sources table. Update my plan and project log. Sponsor form. Be on one side of A4 include information about the dancer and</p>					
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	<p>the chosen charity. Indicate the time slots when this dancer will be taking part. Tell the sponsor about the event and how their money will help. Help the dancer to organise their sponsorship. Tell the dancer what to do once they have collected their money. Create a sponsor form for my test buddy. Make sure it works when printed.</p>					
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	<p>Make use of feedback from test users to ensure that the form is fit for it's purpose. This should include potential sponsors as well as my test buddy. Update my sources table. Update my plan and project log to explain my form design.</p>					
Make A Catch	<p>Include relevant information about each of my chosen charities. Advertise the event. Persuade</p>	3 hours	Class			

	<p>students to take part. Encourage people to sponsor a dancer. Run automatically with sensible timings. Design and create the publication. Make sure that it is interesting and lively. Make use of feedback from a suitable test users to ensure that the publication is fit for its purpose. Update my sources table. Update my</p>					
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	plan and project log to explain my choice of publication and how I made use of feedback.					
Eportfolio	Present my publications in a eportfolio. Build time into my plan. Make sure that the final publications are clearly presented in one section. Make a detailed list of everything that should be in my eportfolio. Save the finished list in my user are	3 hours	Class (if necessary finish work at home/in my own time.)			

	<p>and use it as a checklist. Create a structure chart to map out the pages of my eportfolio and how they link together. My eportfolio should include;</p> <p>A home page that includes: Who I am and my registration number my centre name and number. The title of this SPB. The browser ans resolution that should be used to view the eportfolio.</p>					
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	<p>Links to the context pages. Context pages to introduce and link to that required evidence. Complete my eportfolio using my structure chart to help me. Make sure the is always link. I must ensure that the final publications are clearly presented in one section. Test my eportfolio to ensure that it works properly when it is on</p>					
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	<p>a standalone computer. Ask suitable test users to test it a give me feedback. Make sure that I specify the browsers or the ophther software I have used for testing. Check the size of my eportfoliio is not too big. The max is 20 Mb. Ask for suitable coments on my finished eportfolio. Keep a record of what they say.</p>					
Review	Ask my teacher and other reviews	3 hours	Class			

	to evaluate my finished publications. Produce a project review using these review notes the mark alets and your project log to help you.					
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